HOTELS

Four Seasons Hotel Bahrain Bay

Interior Designer · Pierre-Yves Rochon · Manama, Bahrain · 2015



Luxury hotel interiors on a private island in Bahrain Bay, designed as part of Pierre-Yves Rochon's core team, carrying guestrooms, suites, and public spaces through every phase of the design process.

The Four Seasons Hotel Bahrain Bay rises from its own private island, a 68-story tower whose interiors carry Pierre-Yves Rochon's signature of classical European luxury. Working from the Chicago studio, I served on the core design team, carrying model rooms, guestrooms, suites, and public spaces from first concept through construction administration.

PYR is where I learned the discipline of true luxury hospitality: the rigor of its documentation, the exacting material standards, the historical accuracy and research behind every design element, and the service-driven planning that five-star operators demand.

FOUR SEASONS HOTEL BAHRAIN BAY







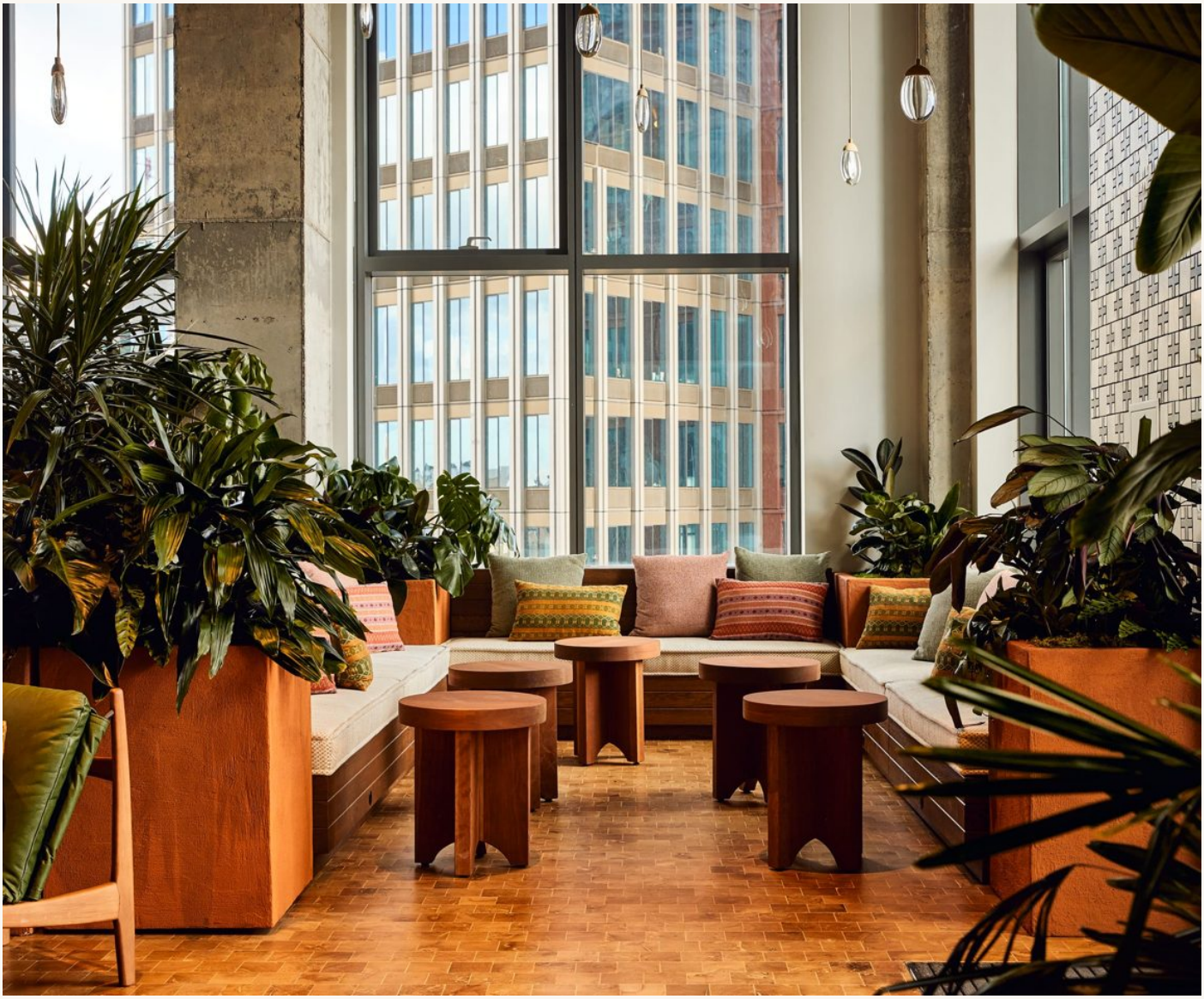




AMENITIES

Journal Squared, Tower 3 Amenities

Director of Interior Design · The KRE Group · Jersey City, NJ · 2025



26,000 square feet of hospitality-driven amenity spaces, from a lobby cafe and winter garden to a boxing gym, theater, and a 59th-floor sky lounge.

Roughly 26,000 square feet of interior amenity space anchors the 3rd and final tower of Journal Squared development: a lobby cafe with a garden lounge at its storefront, a sun-room "Winter Garden," a library of communal coworking tables and study nooks, a boxing gym, a theater, a karaoke lounge, maker studio, a rentable party room with extensive programming capabilities, and a 59th-floor lounge with sweeping Manhattan views.

I directed the interior design of every amenity space, functioning as creative director: establishing the design vision and guiding material selections, millwork, FF&E, artwork and accessories, final styling, and professional photography, in seamless partnership with design consultants, construction, operations, leasing, and branding teams. It is hospitality thinking applied to how a residential tower welcomes, hosts, and retains the people who live there.

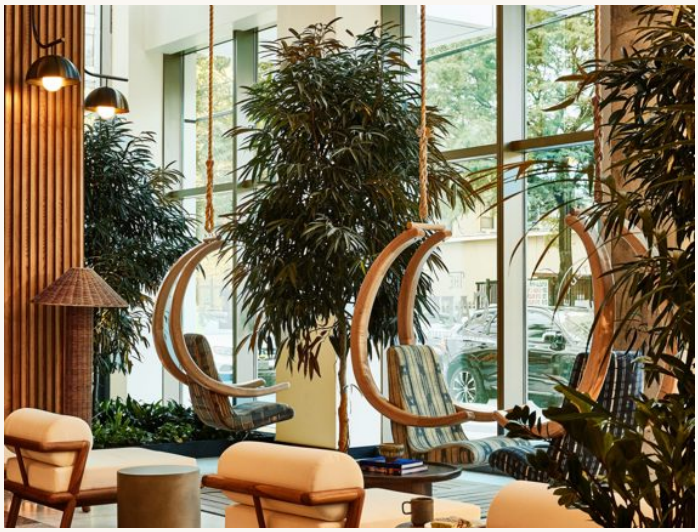
JOURNAL SQUARED, TOWER 3 AMENITIES











HOTELS

The Tampa EDITION

FF&E Studio Director & Senior Designer · Roman and Williams · Tampa, FL · 2018



Led the FF&E and material development for public areas and model guestrooms of Ian Schrager's luxury and lifestyle Tampa hotel, where industrial bones meet Art Deco curves and lush greenery.

The Tampa EDITION anchors the 56-acre Water Street Tampa neighborhood: 172 rooms and 30 suites under Ian Schrager's vision of a new kind of gathering place with his classic sense of refined simplicity, with interiors by Roman and Williams alongside architects Morris Adjmi and Nichols Brosch Wurst Wolfe. The design offers a fresh perspective on the often-used coastal aesthetic, centering on simple forms elevated by textural and layered material selections, sculptural lighting, Art Deco-inspired curves, and lush greenery.

I led the FF&E and materiality scopes for all public areas, from the lobby and lobby bar to the restaurants and market, and created the design schemes for two model suites. I managed the custom FF&E process throughout and presented the design narratives directly to the ownership and operator teams.

THE TAMPA EDITION











MIXED USE

Aoyama Building

FF&E Studio Director & Senior Designer · Roman and Williams · Tokyo, Japan · 2018

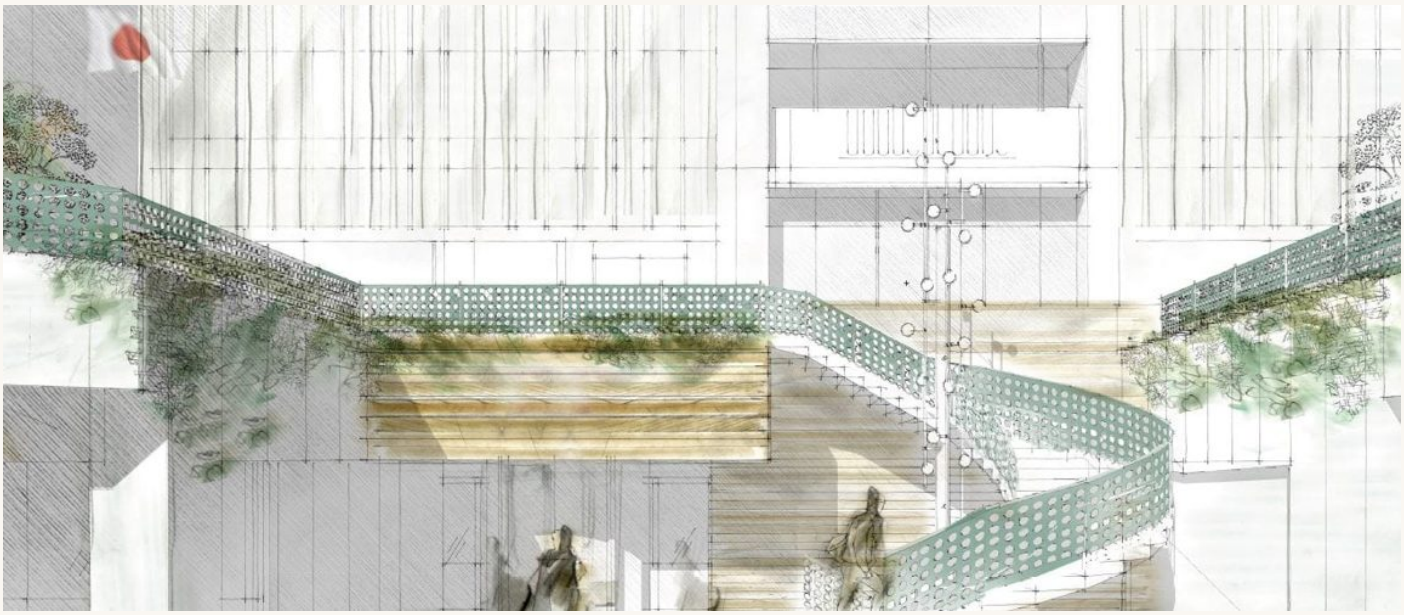


Rejuvenation of a historic Tokyo office building, leading all material and FF&E scopes, custom-developed and produced with local Japanese teams.

A rejuvenation of a historic office building in Tokyo's progressive Aoyama district. The design blurs the lines between indoor and outdoor circulation through a re-conceptualization of key exterior elements and a redesign of all public spaces, turning simple wayfinding into an exciting journey through the building, from the feature staircase connecting to train transit below to the glass-block retail storefronts.

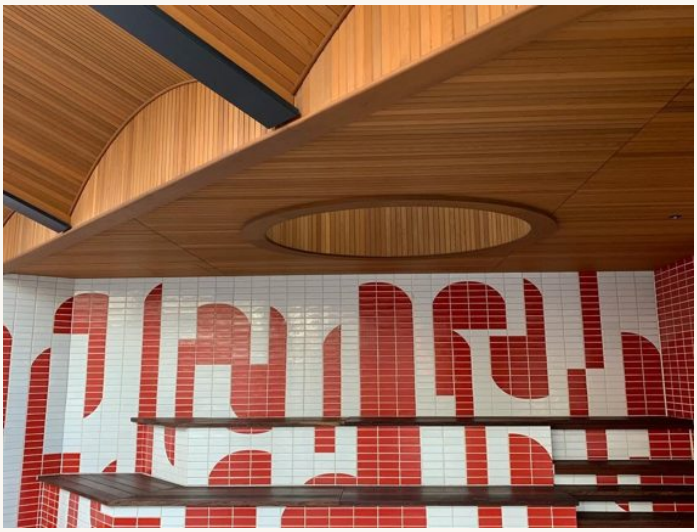
My role was to lead the development of all materials and all FF&E. Every material and furnishing was custom developed, then produced and coordinated with local teams in Japan: an exercise in translating a design language across continents, fabricators, and building cultures.

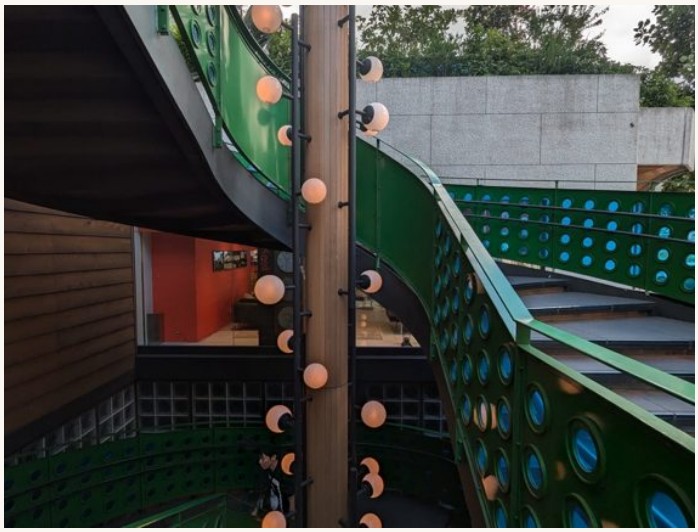
AOYAMA BUILDING











RESIDENTIAL

The Fitzroy

FF&E Studio Director & Senior Designer · Roman and Williams · New York, NY · 2018



FF&E outfitting of the model residence at a one-of-a-kind, high-end New York development, sourcing and styling every piece to lead sales.

The Fitzroy, a collaboration with JDS Development, is a one-of-a-kind, high-end residential building in Chelsea designed entirely by Roman and Williams Architecture and Interiors. Beyond that scope, the studio was engaged to fully outfit a model residence to lead sales for the project.

I led the sourcing and styling of every element in the model apartment: furniture, lighting, art, and accessories, composing a home that could carry the building's Art Deco-inflected character down to the smallest object. Work at this level of budget and finish demands total fluency in the FF&E process, from vintage sourcing and custom commissions to a styling eye that makes a space feel collected and curated rather than cataloged.

THE FITZROY











MEMBERS CLUB, LIFESTYLE & BRAND

Treehouse

FF&E Studio Director & Senior Designer · Roman and Williams · Tokyo, Japan · 2018



A twelve-space private members club in the historic Aoyama Building in Tokyo, with restaurant, cafe, meditation room, and workspaces designed to nurture a global creative community.

Within the Aoyama Building, two floors of tenant space were retrofit for Treehouse Aoyama, a members-based global community for leaders across trades. The program spans twelve spaces: an all-day restaurant and coffee shop, a meditation room, an event space, work and meeting rooms, and more, all designed to attract the world's most talented companies through spaces that facilitate new working experiences centered on mindfulness and innovation.

I led and managed all FF&E scopes for Treehouse (and the Aoyama Building around it): one-of-a-kind custom furniture, custom building finishes, site visits and mock-up reviews, and weekly coordination with consultants and local Japanese teams.

TREEHOUSE

